

Includes 46 Steam Achievements View all 46 Genre: Action, Adventure, RPG Developer: Arrowhead Game Studios Publisher: WB Games

Single-player

Full controller support

Steam Trading Cards

Interface Full Audio Subtitles

Co-op Local Co-op





## The classic Gauntlet 4-player co-op action gameplay returns in a completely new experience! Play as one of four distinct heroes in an intense monster filled dungeon

**New Gauntlet Experience** 

and the most gold.

Four Classic Characters

**About This Game** 

Classic dungeon crawling action is melded with innovative new features for the ultimate Gauntlet challenge. Online and Couch Co-op Multiplayer Explore on your own if you dare or play with friends in 4-player same-screen and online co-op. Your friends can become foes as you compete to see who can claim the most kills

brawler with a combination of both uniquely built and randomly generated levels to explore. Battle the endless hordes of foes as you and your friends fight for treasure and

glory via both local and online co-op multiplayer. Invade the Darkness!

CHECK IT OUT IN **BIG PICTURE** 

## distinctive play styles and their own unique skills.

**System Requirements** 

Network: Broadband Internet connection

Hard Drive: 2 GB available space

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OS: Windows Vista / Windows 7

Memory: 4 GB RAM Memory: 4 GB RAM Graphics: 512 MB NVIDIA GeForce 9800 / ATI Graphics: 1 GB NVIDIA 460 / AMD Radeon 5870 Radeon HD 2600 XT DirectX: Version 10 Network: Broadband Internet connection

OS: Windows Vista / Windows 7

Hard Drive: 2 GB available space

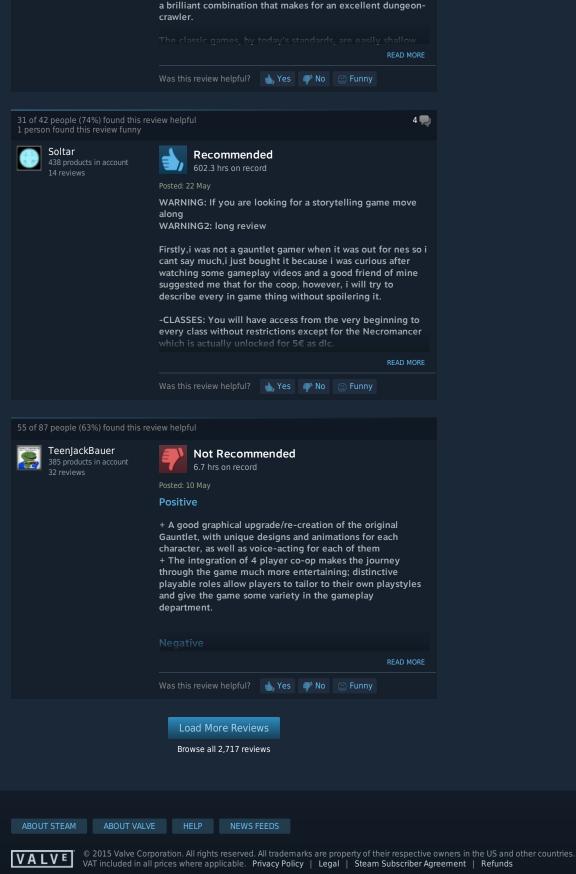




hero! You get the chance to demolish large hordes of monsters, which either clear the way or save your team READ MORE Was this review helpful? 🔥 Yes 🧬 No 🕲 Funny 1 🤛 Recommended 471.6 hrs on record - G:'14 = Gauntlet 2014 - G:SE = Slayer Edition

> Gauntlet wasn't amongst the dizzying background noises, nor in my thoughts when I was still frequently diving into arcades. Years later, I found an arcade that had all the cabinets, alongside Gauntlet Legends. I fell in love with the idea of the games. The archetypal class quartet. Randomized labyrinths. Monster Spawners. Keys. Traps. Treasure. It's such

character that you play with does make you feel like the





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