

Alpha Waves

CLASSICRELOAD

Click here or press spacebar to start

[Fullscreen](#)

No gamepads detected. Plug in and press a button to use it.

RATE IT: 

Press Keyboard right side: **Alt+Enter** keys to switch to full screen game play, and **Alt+Enter** keys to return.

HOW TO PLAY:

Each game uses different controls, most DOS games use the keyboard arrows. Some will use the mouse.

DESCRIPTION:

Alpha Waves is a simple game. It features two main modes of play: Action and Emotion. The core gameplay in both is the same.

Players guide one of six crafts (which are little more than geometric shapes in many cases) onto trampoline-like platforms. On these platforms, the player bounces automatically, higher, with each jump, until he reaches the maximum height possible for that platform (some are stronger than others). Every room in the game is a cube, and the walls contain doorways leading to other rooms. In this way, players have to work their way through the game's rooms, and reach different areas based on different emotions.

In Action Mode, players also work against the clock. Time bonuses are awarded for entering new rooms, and keys can be collected to open new paths. There is not a particular end to the game, but the goal is simply to last as long and to discover as much as possible before time runs out. Emotion Mode allows players to explore without time constraints, but players are not allowed to cross certain game boundaries.

Emotion mode was not time limited, and allowed players to explore the game environment freely. While completing the game in Action Mode was very difficult, many players simply enjoyed exploring the game territory in Emotion Mode

CHEATS/HINTS/WALKTHROUGHS:

No posted cheats for this game yet.



PLATFORM: DOS

GAME YEAR: 1990

