



NUKEMAP 2.7 : FAQ	You might also try:
1. Drag the marker to wherever you'd like	to target.
Or you can select a preset	~
Or type in the name of a city:	Go
2. Enter a yield (in kilotons): 100000	
Or you can select a preset	~
3. Basic options: Height of burst: [2] ○ A Other effects: ✓ Casualties ✓ Radioa	Airburst <a>O Surface active fallout
Advanced options: ►	
4. Click the "Detonate" button below.	

 Clear all effects
 Launch multiple

 Center ground zero
 Probe location

Note that you can drag the target marker after you have detonated the nuke.

Estimated fatalities: **7,284,360** Estimated injuries: **2,335,500**

In any given 24-hour period, there are on average 11,687,910 people in the light (1 psi) blast range of the simulated detonation.

Modeling casualties from a nuclear attack is difficult. These numbers should be seen as evocative, not definitive. Fallout effects are deliberately ignored, because they can depend on what actions people take after the detonation. For more information about the model, <u>click</u> <u>here</u>.

Effect distances for a 100 megaton surface burst: V

Radiation radius (500 rem): 6.99 km (153 km²) 500 rem ionizing radiation dose; likely fatal, in about 1 month; 15% of survivors will eventually die of cancer as a result of exposure.

Fireball radius: 7.92 km (197 km²)

Maximum size of the nuclear fireball; relevance to damage on the ground depends on the height of detonation. If it touches the ground, the amount of radioactive fallout is significantly increased. Anything inside the fireball is effectively vaporized.

Heavy blast damage radius (20 psi): 10.1 km (321 km²)

At 20 psi overpressure, heavily built concrete buildings are severely damaged or demolished; fatalities approach 100%. Often used as a benchmark for **heavy** damage in cities.

Moderate blast damage radius (5 psi): 21.2 km (1,420 km²) At 5 psi overpressure, most residential buildings collapse, injuries are universal, fatalities are widespread. The chances of a fire starting in commercial and residential damage are high, and buildings so damaged are at high risk of spreading fire. Often used as a benchmark for **moderate** damage in cities.

Light blast damage radius (1 psi): 54.6 km (9,370 km²) At a around 1 psi overpressure, glass windows can be expected to break. This can cause many injuries in a surrounding population who comes to a window



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