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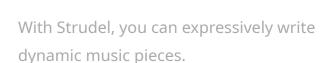
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Welcome

Welcome to the Strudel documentation pages! You've come to the right place if you want to learn how to make music with code.

What is Strudel?



It is an official port of the **Tidal Cycles** pattern language to JavaScript.

You don't need to know JavaScript or Tidal Cycles to make music with Strudel. This interactive tutorial will guide you through the basics of Strudel.

The best place to actually make music with Strudel is the **Strudel REPL**

What can you do with Strudel?

- live code music: make music with code in real time
- algorithmic composition: compose music using tidal's unique approach to pattern manipulation
- teaching: focussing on a low barrier of entry, Strudel is a good fit for teaching music and code at the same time.
- integrate into your existing music setup: either via MIDI or
 OSC, you can use Strudel as a really flexible sequencer

Examples

Here are some examples of how strudel can sound:

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2 // @version 1.0 3 samples('github:eddyflux/crate') 4 setcps(.75) 5 let chords = chord("<Bbm9 Fm9>/4").dict('i 6 stack(stack(// DRUMS 7 s("bd").struct("<[x*<1 2> [~@3 x]] x>" 8 s("~ [rim, sd:<2 3>]").room("<0 .2>"), 9 n("[0 < 1 3>]*<2!3 4>").s("hh"),10 s("rd:<1!3 2>*2").mask("<0 0 1 1>/16") 11).bank('crate') 12 .mask("<[0 1] 1 1 1>/16".early(.5)) 13 14 , // CHORDS chords.offset(-1).voicing().s("gm_epiano 15 .phaser(4).room(.5) 16 17 , // MELODY 18 n("<0!3 1*2>").set(chords).mode("root:q2 .voicing().s("gm_acoustic_bass"), 19 chords.n("[0 <4 3 <2 5>>*2](<3 5>,8)") 20 .anchor("D5").voicing() 21 .segment(4).clip(rand.range(.4,.8)) 22 .room(.75).shape(.3).delay(.25) 23 .fm(sine.range(3,8).slow(8))24 .lpf(sine.range(500,1000).slow(8)).lpg(5 25 .rarely(ply("2")).chunk(4, fast(2)) 26 .gain(perlin.range(.6, .9)) 27 .mask("<0 1 1 0>/16") 28 29) 30 .late("[0 .01]*4").late("[0 .01]*2").size(

These examples cannot fully encompass the variety of things you can do, so check out the showcase for some videos of how people use Strudel.

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