



Participate in the 2025 international science photo competition!

# Quadratic equation

88 languages

[Article](#) [Talk](#)

[Read](#) [Edit](#) [View history](#) [Tools](#)

From Wikipedia, the free encyclopedia

*Not to be confused with [Quartic equation](#).*

In [mathematics](#), a **quadratic equation** (from [Latin](#) *quadratus* 'square') is an [equation](#) that can be rearranged in standard form as<sup>[1]</sup>

$$ax^2 + bx + c = 0,$$

where the [variable](#) *x* represents an unknown number, and *a*, *b*, and *c* represent known numbers, where *a* ≠ 0. (If *a* = 0 and *b* ≠ 0 then the equation is [linear](#), not quadratic.) The numbers *a*, *b*, and *c* are the [coefficients](#) of the equation and may be distinguished by respectively calling them, the *quadratic coefficient*, the *linear coefficient* and the *constant coefficient* or *free term*.<sup>[2]</sup>

The values of *x* that satisfy the equation are called [solutions](#) of the equation, and [roots](#) or [zeros](#) of the [quadratic function](#) on its left-hand side. A quadratic equation has at most two solutions. If there is only one solution, one says that it is a [double root](#). If all the coefficients are [real numbers](#), there are either two real solutions, or a real double root, or two [complex](#) solutions that are [complex conjugates](#) of each other. A quadratic equation always has two roots, if complex roots are included and a double root is counted for two. A quadratic equation can be [factored](#) into an equivalent equation<sup>[3]</sup>

$$ax^2 + bx + c = a(x - r)(x - s) = 0$$

where *r* and *s* are the solutions for *x*.

The [quadratic formula](#)

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

expresses the solutions in terms of *a*, *b*, and *c*. [Completing the square](#) is one of several ways for deriving the formula.

Solutions to problems that can be expressed in terms of quadratic equations were known as early as 2000 BC.<sup>[4][5]</sup>

The quadratic equation contains only powers of  $x$  that are non-negative integers, and therefore it is a polynomial equation. In particular, it is a second-degree polynomial equation, since the greatest power is two.

## Solving the quadratic equation [\[ edit \]](#)

A quadratic equation whose coefficients are real numbers can have either zero, one, or two distinct real-valued solutions, also called roots. When there is only one distinct root, it can be interpreted as two roots with the same value, called a double root. When there are no real roots, the coefficients can be considered as complex numbers with zero imaginary part, and the quadratic equation still has two complex-valued roots, complex conjugates of each other with a non-zero imaginary part. A quadratic equation whose coefficients are arbitrary complex numbers always has two complex-valued roots which may or may not be distinct.

The solutions of a quadratic equation can be found by several alternative methods.

## Factoring by inspection [\[ edit \]](#)

It may be possible to express a quadratic equation  $ax^2 + bx + c = 0$  as a product  $(px + q)(rx + s) = 0$ . In some cases, it is possible, by simple inspection, to determine values of  $p$ ,  $q$ ,  $r$ , and  $s$  that make the two forms equivalent to one another. If the quadratic equation is written in the second form, then the "Zero Factor Property" states that the quadratic equation is satisfied if  $px + q = 0$  or  $rx + s = 0$ . Solving these two linear equations provides the roots of the quadratic.

For most students, factoring by inspection is the first method of solving quadratic equations to which they are exposed.<sup>[6]:202–207</sup> If one is given a quadratic equation in the form  $x^2 + bx + c = 0$ , the sought factorization has the form  $(x + q)(x + s)$ , and one has to find two numbers  $q$  and  $s$  that add up to  $b$  and whose product is  $c$  (this is sometimes called "Vieta's rule"<sup>[7]</sup> and is related to Vieta's formulas). As an example,  $x^2 + 5x + 6$  factors as  $(x + 3)(x + 2)$ . The more general case where  $a$  does not equal 1 can require a considerable effort in trial and error guess-and-check, assuming that it can be factored at all by inspection.

Except for special cases such as where  $b = 0$  or  $c = 0$ , factoring by inspection only works for quadratic equations that have rational roots. This means that the great majority of quadratic equations that arise in practical applications cannot be solved by factoring by inspection.<sup>[6]:207</sup>

## Completing the square [\[ edit \]](#)

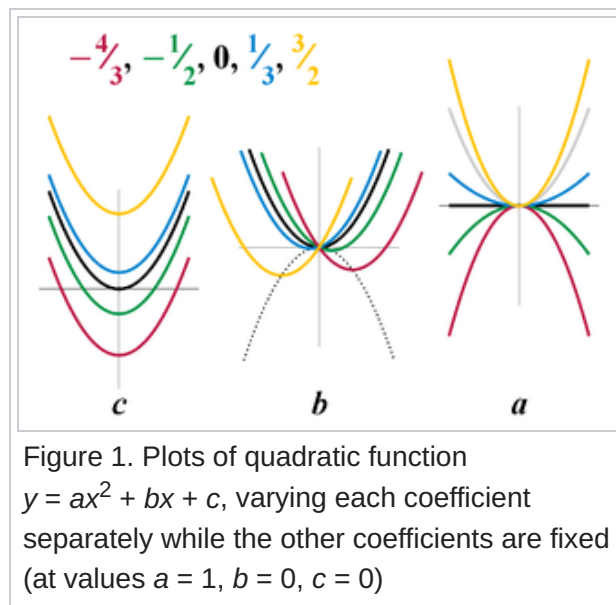


Figure 1. Plots of quadratic function  $y = ax^2 + bx + c$ , varying each coefficient separately while the other coefficients are fixed (at values  $a = 1$ ,  $b = 0$ ,  $c = 0$ )

Main article: [Completing the square](#)

process of completing the square makes use of the algebraic identity

$$x^2 + 2hx + h^2 = (x + h)^2,$$

which represents a well-defined algorithm that can be used to solve any quadratic equation.<sup>[6]:207</sup> Starting with a quadratic equation in standard form,  $ax^2 + bx + c = 0$

1. Divide each side by  $a$ , the coefficient of the squared term.
2. Subtract the constant term  $c/a$  from both sides.
3. Add the square of one-half of  $b/a$ , the coefficient of  $x$ , to both sides. This "completes the square", converting the left side into a perfect square.
4. Write the left side as a square and simplify the right side if necessary.
5. Produce two linear equations by equating the square root of the left side with the positive and negative square roots of the right side.
6. Solve each of the two linear equations.

We illustrate use of this algorithm by solving  $2x^2 + 4x - 4 = 0$

$$2x^2 + 4x - 4 = 0$$

$$x^2 + 2x - 2 = 0$$

$$x^2 + 2x = 2$$

$$x^2 + 2x + 1 = 2 + 1$$

$$(x + 1)^2 = 3$$

$$x + 1 = \pm\sqrt{3}$$

$$x = -1 \pm \sqrt{3}$$

The plus-minus symbol " $\pm$ " indicates that both  $x = -1 + \sqrt{3}$  and  $x = -1 - \sqrt{3}$  are solutions of the quadratic equation.<sup>[8]</sup>

## Quadratic formula and its derivation [\[edit\]](#)

Main article: [Quadratic formula](#)

[Completing the square](#) can be used to [derive a general formula](#) for solving quadratic equations, called the quadratic formula.<sup>[9]</sup> The [mathematical proof](#) will now be briefly summarized.<sup>[10]</sup> It can easily be seen, by

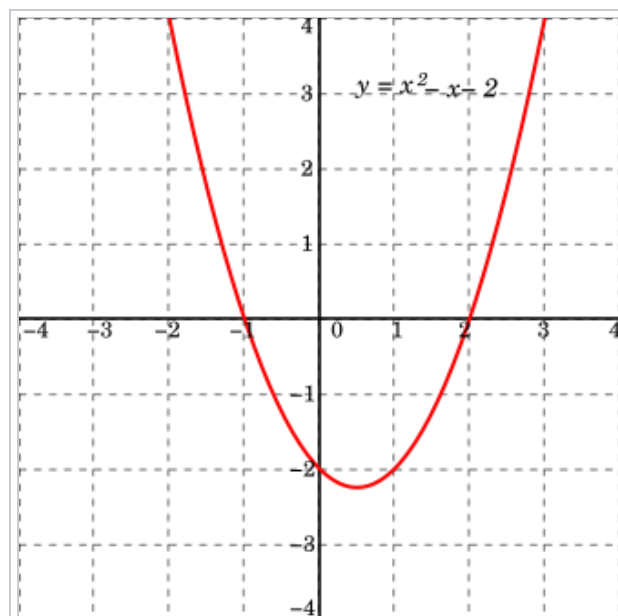


Figure 2. For the quadratic function  $y = x^2 - x - 2$ , the points where the graph crosses the  $x$ -axis,  $x = -1$  and  $x = 2$ , are the solutions of the quadratic equation  $x^2 - x - 2 = 0$ .

[binomial expansion](#), that the following equation is equivalent to the quadratic equation:

$$\left(x + \frac{b}{2a}\right)^2 = \frac{b^2 - 4ac}{4a^2}.$$

Taking the [square root](#) of both sides, and isolating  $x$ , gives:

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}.$$

Some sources, particularly older ones, use alternative parameterizations of the quadratic equation such as  $ax^2 + 2bx + c = 0$  or  $ax^2 - 2bx + c = 0$ ,<sup>[11]</sup> where  $b$  has a magnitude one half of the more common one, possibly with opposite sign. These result in slightly different forms for the solution, but are otherwise equivalent.

A number of [alternative derivations](#) can be found in the literature. These proofs are simpler than the standard completing the square method, represent interesting applications of other frequently used techniques in algebra, or offer insight into other areas of mathematics.

A lesser known quadratic formula, as used in [Muller's method](#), provides the same roots via the equation

$$x = \frac{2c}{-b \pm \sqrt{b^2 - 4ac}}.$$

This can be deduced from the standard quadratic formula by [Vieta's formulas](#), which assert that the product of the roots is  $c/a$ . It also follows from dividing the quadratic equation by  $x^2$  giving  $cx^{-2} + bx^{-1} + a = 0$ , solving this for  $x^{-1}$ , and then inverting.

One property of this form is that it yields one valid root when  $a = 0$ , while the other root contains division by zero, because when  $a = 0$ , the quadratic equation becomes a linear equation, which has one root. By contrast, in this case, the more common formula has a division by zero for one root and an [indeterminate form](#)  $0/0$  for the other root. On the other hand, when  $c = 0$ , the more common formula yields two correct roots whereas this form yields the zero root and an indeterminate form  $0/0$ .

When neither  $a$  nor  $c$  is zero, the equality between the standard quadratic formula and Muller's method,

$$\frac{2c}{-b - \sqrt{b^2 - 4ac}} = \frac{-b + \sqrt{b^2 - 4ac}}{2a},$$

can be verified by [cross multiplication](#), and similarly for the other choice of signs.

## Reduced quadratic equation [\[edit\]](#)

It is sometimes convenient to reduce a quadratic equation so that its [leading coefficient](#) is one. This is done by dividing both sides by  $a$ , which is always possible since  $a$  is non-zero. This produces the *reduced quadratic equation*:<sup>[12]</sup>

$$x^2 + px + q = 0,$$

where  $p = b/a$  and  $q = c/a$ . This [monic polynomial](#) equation has the same solutions as the original.

The quadratic formula for the solutions of the reduced quadratic equation, written in terms of its coefficients, is

$$x = -\frac{p}{2} \pm \sqrt{\left(\frac{p}{2}\right)^2 - q}.$$

## Discriminant [\[edit\]](#)

In the quadratic formula, the expression underneath the square root sign is called the [discriminant](#) of the quadratic equation, and is often represented using an upper case  $D$  or an upper case Greek [delta](#).<sup>[13]</sup>

$$\Delta = b^2 - 4ac.$$

A quadratic equation with *real* coefficients can have either one or two distinct real roots, or two distinct complex roots. In this case the discriminant determines the number and nature of the roots. There are three cases:

- If the discriminant is positive, then there are two distinct roots

$$\frac{-b + \sqrt{\Delta}}{2a} \quad \text{and} \quad \frac{-b - \sqrt{\Delta}}{2a},$$

both of which are real numbers. For quadratic equations with [rational](#) coefficients, if the discriminant is a [square number](#), then the roots are rational—in other cases they may be [quadratic irrationals](#).

- If the discriminant is zero, then there is exactly one [real](#) root  $-\frac{b}{2a}$ , sometimes called a repeated or [double root](#) or two equal roots.
- If the discriminant is negative, then there are no real roots. Rather, there are two distinct (non-real) [complex](#) roots<sup>[14]</sup>

$$-\frac{b}{2a} + i\frac{\sqrt{-\Delta}}{2a} \quad \text{and} \quad -\frac{b}{2a} - i\frac{\sqrt{-\Delta}}{2a},$$

which are [complex conjugates](#) of each other. In these expressions  $i$  is the [imaginary unit](#).

Thus the roots are distinct if and only if the discriminant is non-zero, and the roots are real if and only if the discriminant is non-negative.

## Geometric interpretation [\[edit\]](#)

The function  $f(x) = ax^2 + bx + c$  is a [quadratic function](#).<sup>[16]</sup> The graph of any quadratic function has the same general shape, which is called a [parabola](#). The location and size of the parabola, and how it opens,

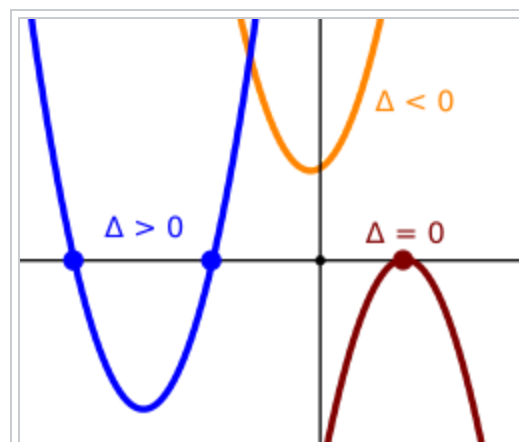


Figure 3. Discriminant signs

depend on the values of  $a$ ,  $b$ , and  $c$ . If  $a > 0$ , the parabola has a **minimum point** and opens upward. If  $a < 0$ , the parabola has a maximum point and opens downward. The extreme point of the parabola, whether minimum or maximum, corresponds to its **vertex**. The  $x$ -coordinate of the vertex will be located at  $x = \frac{-b}{2a}$ , and the  $y$ -coordinate of the vertex may be found by substituting this  $x$ -value into the function. The  $y$ -intercept is located at the point  $(0, c)$ .

The solutions of the quadratic equation  $ax^2 + bx + c = 0$  correspond to the **roots** of the function  $f(x) = ax^2 + bx + c$ , since they are the values of  $x$  for which  $f(x) = 0$ . If  $a$ ,  $b$ , and  $c$  are **real numbers** and the **domain** of  $f$  is the set of real numbers, then the roots of  $f$  are exactly the  $x$ -coordinates of the points where the graph touches the  $x$ -axis. If the discriminant is positive, the graph touches the  $x$ -axis at two points; if zero, the graph touches at one point; and if negative, the graph does not touch the  $x$ -axis.

## Quadratic factorization [\[ edit \]](#)

The term

$$x - r$$

is a factor of the polynomial

$$ax^2 + bx + c$$

if and only if  $r$  is a **root** of the quadratic equation

$$ax^2 + bx + c = 0.$$

It follows from the quadratic formula that

$$ax^2 + bx + c = a \left( x - \frac{-b + \sqrt{b^2 - 4ac}}{2a} \right) \left( x - \frac{-b - \sqrt{b^2 - 4ac}}{2a} \right).$$

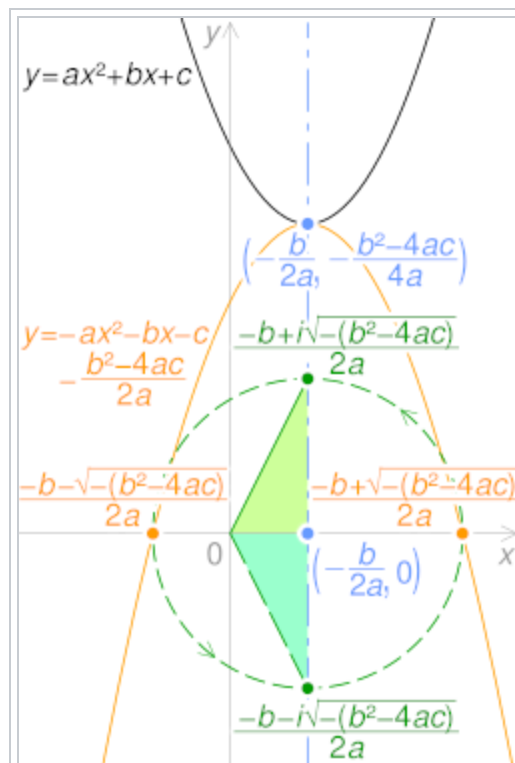
In the special case  $b^2 = 4ac$  where the quadratic has only one distinct root (*i.e.* the discriminant is zero), the quadratic polynomial can be **factored** as

$$ax^2 + bx + c = a \left( x + \frac{b}{2a} \right)^2.$$

## Graphical solution [\[ edit \]](#)

The solutions of the quadratic equation

$$ax^2 + bx + c = 0$$



Visualisation of the complex roots of  $y = ax^2 + bx + c$ : the parabola is rotated  $180^\circ$  about its vertex (orange). Its  $x$ -intercepts are rotated  $90^\circ$  around their mid-point, and the Cartesian plane is interpreted as the complex plane (green).<sup>[15]</sup>



may be obtained from the [graph](#) of the [quadratic function](#)

$$f(x) = ax^2 + bx + c,$$

which is a [parabola](#).

If the parabola intersects the  $x$ -axis in two points, there are two [real roots](#), which are the  $x$ -coordinates of these two points (also called  $x$ -intercept).

If the parabola is [tangent](#) to the  $x$ -axis, there is a double root, which is the  $x$ -coordinate of the contact point between the graph and parabola.

If the parabola does not intersect the  $x$ -axis, there are two [complex conjugate](#) roots. Although these roots cannot be visualized on the graph, their [real and imaginary parts](#) can be.<sup>[17]</sup>

Let  $h$  and  $k$  be respectively the  $x$ -coordinate and the  $y$ -coordinate of the vertex of the parabola (that is the point with maximal or minimal  $y$ -coordinate). The quadratic function may be rewritten

$$y = a(x - h)^2 + k.$$

Let  $d$  be the distance between the point of  $y$ -coordinate  $2k$  on the axis of the parabola, and a point on the parabola with the same  $y$ -coordinate (see the figure; there are two such points, which give the same distance, because of the symmetry of the parabola). Then the real part of the roots is  $h$ , and their imaginary part are  $\pm d$ . That is, the roots are

$$h + id \quad \text{and} \quad h - id,$$

or in the case of the example of the figure

$$5 + 3i \quad \text{and} \quad 5 - 3i.$$

## Avoiding loss of significance [\[ edit \]](#)

Although the quadratic formula provides an exact solution, the result is not exact if [real numbers](#) are approximated during the computation, as usual in [numerical analysis](#), where real numbers are approximated by [floating point numbers](#) (called "reals" in many [programming languages](#)). In this context, the quadratic formula is not completely [stable](#).

This occurs when the roots have different [order of magnitude](#), or, equivalently, when  $b^2$  and  $b^2 - 4ac$  are close in magnitude. In this case, the subtraction of two nearly equal numbers will cause [loss of significance](#) or [catastrophic cancellation](#) in the smaller root. To avoid this, the root that is smaller in magnitude,  $r$ , can be computed as  $(c/a)/R$  where  $R$  is the root that is bigger in magnitude. This is equivalent to using the formula

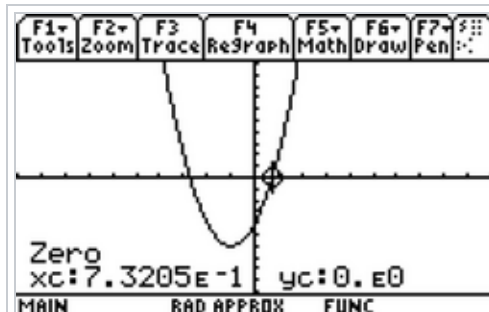
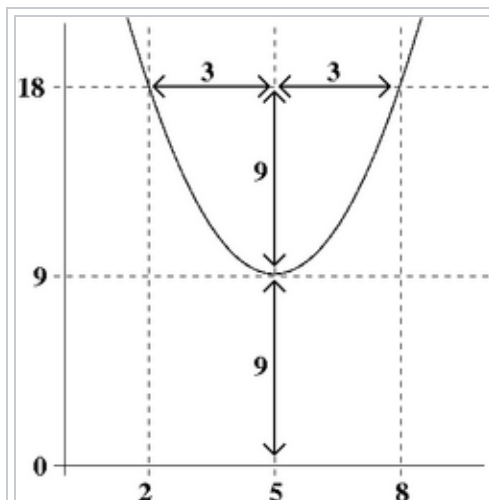


Figure 4. Graphing calculator computation of one of the two roots of the quadratic equation  $2x^2 + 4x - 4 = 0$ . Although the display shows only five significant figures of accuracy, the retrieved value of  $xc$  is 0.732050807569, accurate to twelve significant figures.



A quadratic function without real root:  $y = (x - 5)^2 + 9$ . The "3" is the imaginary part of the  $x$ -intercept. The real part is the  $x$ -coordinate of the vertex. Thus the roots are  $5 \pm 3i$ .

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

using the plus sign if  $b > 0$  and the minus sign if  $b < 0$ .

A second form of cancellation can occur between the terms  $b^2$  and  $4ac$  of the discriminant, that is when the two roots are very close. This can lead to loss of up to half of correct significant figures in the roots. <sup>[11][18]</sup>

## Examples and applications <sup>[edit]</sup>

The [golden ratio](#) is found as the positive solution of the quadratic equation  $x^2 - x - 1 = 0$ .

The equations of the [circle](#) and the other [conic sections](#)—[ellipses](#), [parabolas](#), and [hyperbolas](#)—are quadratic equations in two variables.

Given the [cosine](#) or [sine](#) of an angle, finding the cosine or sine of [the angle that is half as large](#) involves solving a quadratic equation.

The process of simplifying expressions involving the [square root of an expression involving the square root of another expression](#) involves finding the two solutions of a quadratic equation.

[Descartes' theorem](#) states that for every four kissing (mutually tangent) circles, their [radii](#) satisfy a particular quadratic equation.

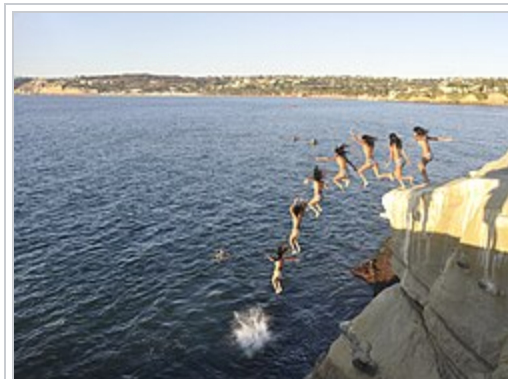
The equation given by [Fuss' theorem](#), giving the relation among the radius of a [bicentric quadrilateral's inscribed circle](#), the radius of its [circumscribed circle](#), and the distance between the centers of those circles, can be expressed as a quadratic equation for which the distance between the two circles' centers in terms of their radii is one of the solutions. The other solution of the same equation in terms of the relevant radii gives the distance between the circumscribed circle's center and the center of the [excircle](#) of an [ex-tangential quadrilateral](#).

[Critical points](#) of a [cubic function](#) and [inflection points](#) of a [quartic function](#) are found by solving a quadratic equation.

In [physics](#), for [motion](#) with constant [acceleration](#)  $a$ , the [displacement](#) or position  $x$  of a moving body can be expressed as a [quadratic function](#) of [time](#)  $t$  given the initial position  $x_0$  and initial [velocity](#)  $v_0$ :

$$x = x_0 + v_0 t + \frac{1}{2} a t^2.$$

In [chemistry](#), the [pH](#) of a [solution](#) of [weak acid](#) can be calculated from the negative [base-10 logarithm](#) of the positive root of a quadratic equation in terms of the [acidity constant](#) and the [analytical concentration](#) of the



The trajectory of the cliff jumper is [parabolic](#) because horizontal displacement is a linear function of time  $x = v_x t$ , while vertical displacement is a quadratic function of time  $y = \frac{1}{2} a t^2 + v_y t + h$ . As a result, the path follows quadratic equation  $y = \frac{a}{2v_x^2} x^2 + \frac{v_y}{v_x} x + h$ , where  $v_x$  and  $v_y$  are horizontal and vertical components of the original velocity,  $a$  is [gravitational acceleration](#) and  $h$  is original height. The  $a$  value should be considered negative here, as its direction (downwards) is opposite to the height measurement (upwards).



## History [[edit](#)]

[Babylonian mathematicians](#), as early as 2000 BC (displayed on [Old Babylonian clay tablets](#)) could solve problems relating the areas and sides of rectangles. There is evidence dating this algorithm as far back as the [Third Dynasty of Ur](#).<sup>[19]</sup> In modern notation, the problems typically involved solving a pair of simultaneous equations of the form:

$$x + y = p, \quad xy = q,$$

which is equivalent to the statement that  $x$  and  $y$  are the roots of the equation:<sup>[20]:86</sup>

$$z^2 + q = pz.$$

The steps given by Babylonian scribes for solving the above rectangle problem, in terms of  $x$  and  $y$ , were as follows:

1. Compute half of  $p$ .
2. Square the result.
3. Subtract  $q$ .
4. Find the (positive) square root using a table of squares.
5. Add together the results of steps (1) and (4) to give  $x$ .

In modern notation this means calculating  $x = \frac{p}{2} + \sqrt{\left(\frac{p}{2}\right)^2 - q}$ , which is equivalent to the modern day [quadratic formula](#) for the larger real root (if any)  $x = \frac{-b + \sqrt{b^2 - 4ac}}{2a}$  with  $a = 1$ ,  $b = -p$ , and  $c = q$ .

Geometric methods were used to solve quadratic equations in Babylonia, Egypt, Greece, China, and India. The Egyptian [Berlin Papyrus](#), dating back to the [Middle Kingdom](#) (2050 BC to 1650 BC), contains the solution to a two-term quadratic equation.<sup>[21]</sup> Babylonian mathematicians from circa 400 BC and [Chinese mathematicians](#) from circa 200 BC used [geometric methods of dissection](#) to solve quadratic equations with positive roots.<sup>[22][23]</sup> Rules for quadratic equations were given in *The Nine Chapters on the Mathematical Art*, a Chinese treatise on mathematics.<sup>[23][24]</sup> These early geometric methods do not appear to have had a general formula. [Euclid](#), the [Greek mathematician](#), produced a more abstract geometrical method around 300 BC. With a purely geometric approach [Pythagoras](#) and Euclid created a general procedure to find solutions of the quadratic equation. In his work *Arithmetica*, the Greek mathematician [Diophantus](#) solved the quadratic equation, but giving only one root, even when both roots were positive.<sup>[25]</sup>

In 628 AD, [Brahmagupta](#), an [Indian mathematician](#), gave in his book *Brāhmasphuṭasiddhānta* the first explicit (although still not completely general) solution of the quadratic equation  $ax^2 + bx = c$  as follows: "To the absolute number multiplied by four times the [coefficient of the] square, add the square of the [coefficient of the] middle term; the square root of the same, less the [coefficient of the] middle term, being divided by

twice the [coefficient of the] square is the value."<sup>[26]</sup> This is equivalent to

$$x = \frac{\sqrt{4ac + b^2} - b}{2a}.$$

The *Bakhshali Manuscript* written in India in the 7th century AD contained an algebraic formula for solving quadratic equations, as well as linear [indeterminate equations](#) (originally of type  $ax/c = y$ ).

[Muhammad ibn Musa al-Khwarizmi](#) (9th century) developed a set of formulas that worked for positive solutions. Al-Khwarizmi goes further in providing a full solution to the general quadratic equation, accepting one or two numerical answers for every quadratic equation, while providing geometric [proofs](#) in the process.<sup>[27]</sup> He also described the method of completing the square and recognized that the [discriminant](#) must be positive,<sup>[27][28]:230</sup> which was proven by his contemporary '[Abd al-Hamīd ibn Turk](#) (Central Asia, 9th century) who gave geometric figures to prove that if the discriminant is negative, a quadratic equation has no solution.<sup>[28]:234</sup> While al-Khwarizmi himself did not accept negative solutions, later [Islamic mathematicians](#) that succeeded him accepted negative solutions,<sup>[27]:191</sup> as well as [irrational numbers](#) as solutions.<sup>[29]</sup> [Abū Kāmil Shujā ibn Aslam](#) (Egypt, 10th century) in particular was the first to accept irrational numbers (often in the form of a [square root](#), [cube root](#) or [fourth root](#)) as solutions to quadratic equations or as [coefficients](#) in an equation.<sup>[30]</sup> The 9th century Indian mathematician [Sridhara](#) wrote down rules for solving quadratic equations.<sup>[31]</sup>

The Jewish mathematician [Abraham bar Hiyya Ha-Nasi](#) (12th century, Spain) authored the first European book to include the full solution to the general quadratic equation.<sup>[32]</sup> His solution was largely based on Al-Khwarizmi's work.<sup>[27]</sup> The writing of the Chinese mathematician [Yang Hui](#) (1238–1298 AD) is the first known one in which quadratic equations with negative coefficients of 'x' appear, although he attributes this to the earlier [Liu Yi](#).<sup>[33]</sup> By 1545 [Gerolamo Cardano](#) compiled the works related to the quadratic equations. The quadratic formula covering all cases was first obtained by [Simon Stevin](#) in 1594.<sup>[34]</sup> In 1637 [René Descartes](#) published *La Géométrie* containing the quadratic formula in the form we know today.

## Advanced topics [\[ edit \]](#)

### Alternative methods of root calculation [\[ edit \]](#)

#### Vieta's formulas [\[ edit \]](#)

*Main article: [Vieta's formulas](#)*

*Vieta's formulas* (named after [François Viète](#)) are the relations

$$x_1 + x_2 = -\frac{b}{a}, \quad x_1 x_2 = \frac{c}{a}$$

between the roots of a quadratic polynomial and its coefficients. They result from comparing term by term the relation

$$(x - x_1)(x - x_2) = x^2 - (x_1 + x_2)x + x_1 x_2 = 0$$

with the equation

$$x^2 + \frac{b}{a}x + \frac{c}{a} = 0.$$

The first Vieta's formula is useful for graphing a quadratic function. Since the graph is symmetric with respect to a vertical line through the [vertex](#), the vertex's x-coordinate is located at the average of the roots (or intercepts). Thus the x-coordinate of the vertex is

$$x_V = \frac{x_1 + x_2}{2} = -\frac{b}{2a}.$$

The y-coordinate can be obtained by substituting the above result into the given quadratic equation, giving

$$y_V = -\frac{b^2}{4a} + c = -\frac{b^2 - 4ac}{4a}.$$

Also, these formulas for the vertex can be deduced directly from the formula (see [Completing the square](#))

$$ax^2 + bx + c = a\left(x + \frac{b}{2a}\right)^2 - \frac{b^2 - 4ac}{4a}.$$

For numerical computation, Vieta's formulas provide a useful method for finding the roots of a quadratic equation in the case where one root is much smaller than the other. If  $|x_2| \ll |x_1|$ , then  $x_1 + x_2 \approx x_1$ , and we have the estimate:

$$x_1 \approx -\frac{b}{a}.$$

The second Vieta's formula then provides:

$$x_2 = \frac{c}{ax_1} \approx -\frac{c}{b}.$$

These formulas are much easier to evaluate than the quadratic formula under the condition of one large and one small root, because the quadratic formula evaluates the small root as the difference of two very nearly equal numbers (the case of large  $b$ ), which causes [round-off error](#) in a numerical evaluation. The figure shows the difference between<sup>[[clarification needed](#)]</sup> (i) a direct evaluation using the quadratic formula (accurate when the roots are near each other in value) and (ii) an evaluation based upon the above approximation of Vieta's formulas (accurate when the roots are widely spaced). As the linear coefficient  $b$  increases, initially the quadratic formula is accurate, and the approximate formula improves in accuracy, leading to a smaller difference between the methods as  $b$  increases. However, at some point the quadratic formula begins to lose accuracy because of round off error, while the approximate method continues to improve. Consequently, the difference between the methods begins to increase as the quadratic formula becomes worse and worse.

This situation arises commonly in amplifier design, where widely separated roots are desired to ensure a stable operation (see [Step response](#)).

In the days before calculators, people would use [mathematical tables](#)—lists of numbers showing the results of calculation with varying arguments—to simplify and speed up computation. Tables of logarithms and trigonometric functions were common in math and science textbooks. Specialized tables were published for applications such as astronomy, celestial navigation and statistics. Methods of numerical approximation existed, called [prosthaphaeresis](#), that offered shortcuts around time-consuming operations such as multiplication and taking powers and roots.<sup>[35]</sup> Astronomers, especially, were concerned with methods that could speed up the long series of computations involved in [celestial mechanics](#) calculations.

It is within this context that we may understand the development of means of solving quadratic equations by the aid of [trigonometric substitution](#). Consider the following alternate form of the quadratic equation,

$$ax^2 + bx \pm c = 0, \quad (1)$$

where the sign of the  $\pm$  symbol is chosen so that  $a$  and  $c$  may both be positive. By substituting

$$x = \sqrt{c/a} \tan \theta \quad (2)$$

and then multiplying through by  $\cos^2(\theta) / c$ , we obtain

$$\sin^2 \theta + \frac{b}{\sqrt{ac}} \sin \theta \cos \theta \pm \cos^2 \theta = 0. \quad (3)$$

Introducing functions of  $2\theta$  and rearranging, we obtain

$$\tan 2\theta_n = +2 \frac{\sqrt{ac}}{b}, \quad (4)$$

$$\sin 2\theta_p = -2 \frac{\sqrt{ac}}{b}, \quad (5)$$

where the subscripts  $n$  and  $p$  correspond, respectively, to the use of a negative or positive sign in equation [1]. Substituting the two values of  $\theta_n$  or  $\theta_p$  found from equations [4] or [5] into [2] gives the required roots of [1]. Complex roots occur in the solution based on equation [5] if the absolute value of  $\sin 2\theta_p$  exceeds unity. The amount of effort involved in solving quadratic equations using this mixed trigonometric and logarithmic table look-up strategy was two-thirds the effort using logarithmic tables alone.<sup>[36]</sup> Calculating complex roots would require using a different trigonometric form.<sup>[37]</sup>

To illustrate, let us assume we had available seven-place logarithm and trigonometric tables, and wished to solve the following to six-significant-figure accuracy:

$$4.16130x^2 + 9.15933x - 11.4207 = 0$$

1. A seven-place lookup table might have only 100,000 entries, and computing intermediate results to seven places would generally require interpolation between adjacent entries.
2.  $\log a = 0.6192290$ ,  $\log b = 0.9618637$ ,  $\log c = 1.0576927$

3.  $2\sqrt{ac}/b = 2 \times 10^{(0.6192290+1.0576927)/2-0.9618637} = 1.505314$
4.  $\theta = (\tan^{-1} 1.505314)/2 = 28.20169^\circ$  or  $-61.79831^\circ$
5.  $\log |\tan \theta| = -0.2706462$  or  $0.2706462$
6.  $\log \sqrt{c/a} = (1.0576927 - 0.6192290)/2 = 0.2192318$
7.  $x_1 = 10^{0.2192318-0.2706462} = 0.888353$  (rounded to six significant figures)

$$x_2 = -10^{0.2192318+0.2706462} = -3.08943$$

**Solution for complex roots in polar coordinates** [\[edit\]](#)

If the quadratic equation  $ax^2 + bx + c = 0$  with real coefficients has two complex roots—the case where  $b^2 - 4ac < 0$ , requiring  $a$  and  $c$  to have the same sign as each other—then the solutions for the roots can be expressed in polar form as<sup>[38]</sup>

$$x_1, x_2 = r(\cos \theta \pm i \sin \theta),$$

where  $r = \sqrt{\frac{c}{a}}$  and  $\theta = \cos^{-1}\left(\frac{-b}{2\sqrt{ac}}\right)$ .

**Geometric solution** [\[edit\]](#)

The quadratic equation may be solved geometrically in a number of ways. One way is via [Lill's method](#). The three coefficients  $a, b, c$  are drawn with right angles between them as in SA, AB, and BC in Figure 6. A circle is drawn with the start and end point SC as a diameter. If this cuts the middle line AB of the three then the equation has a solution, and the solutions are given by negative of the distance along this line from A divided by the first coefficient  $a$  or SA. If  $a$  is 1 the coefficients may be read off directly. Thus the solutions in the diagram are  $-AX1/SA$  and  $-AX2/SA$ .<sup>[39]</sup>

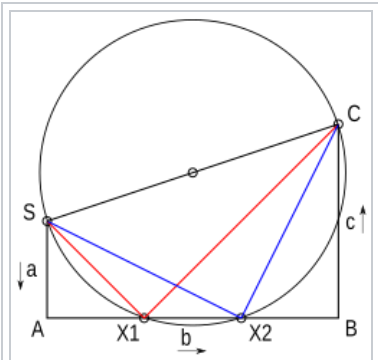
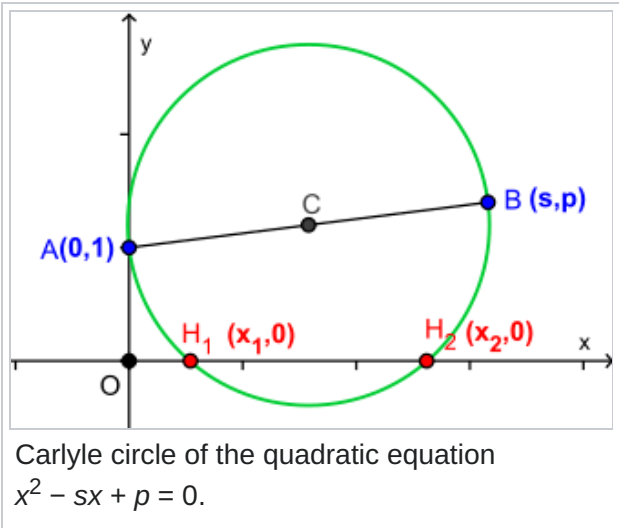


Figure 6. Geometric solution of  $ax^2 + bx + c = 0$  using Lill's method. Solutions are  $-AX1/SA$ ,  $-AX2/SA$



The [Carlyle circle](#), named after [Thomas Carlyle](#), has the property that the solutions of the quadratic equation are the horizontal coordinates of the intersections of the circle with the [horizontal axis](#).<sup>[40]</sup> Carlyle circles have been used to develop [ruler-and-compass constructions](#) of [regular polygons](#).

**Generalization of quadratic equation** [\[edit\]](#)

The formula and its derivation remain correct if the coefficients  $a, b$  and  $c$  are [complex numbers](#), or more generally members of any [field](#) whose [characteristic](#) is not 2. (In a field of characteristic 2, the element  $2a$  is zero and it is impossible to divide by it.)

The symbol

$$\boxed{\phantom{x}} \pm \sqrt{b^2 - 4ac}$$

in the formula should be understood as "either of the two elements whose square is  $b^2 - 4ac$ , if such elements exist". In some fields, some elements have no square roots and some have two; only zero has just one square root, except in fields of characteristic 2. Even if a field does not contain a square root of some number, there is always a quadratic [extension field](#) which does, so the quadratic formula will always make sense as a formula in that extension field.

### Characteristic 2 [\[ edit \]](#)

In a field of characteristic 2, the quadratic formula, which relies on 2 being a [unit](#), does not hold. Consider the [monic](#) quadratic polynomial

$$x^2 + bx + c$$

over a field of characteristic 2. If  $b = 0$ , then the solution reduces to extracting a square root, so the solution is

$$x = \sqrt{c}$$

and there is only one root since

$$-\sqrt{c} = -\sqrt{c} + 2\sqrt{c} = \sqrt{c}.$$

In summary,

$$x^2 + c = (x + \sqrt{c})^2.$$

See [quadratic residue](#) for more information about extracting square roots in finite fields.

In the case that  $b \neq 0$ , there are two distinct roots, but if the polynomial is [irreducible](#), they cannot be expressed in terms of square roots of numbers in the coefficient field. Instead, define the **2-root**  $R(c)$  of  $c$  to be a root of the polynomial  $x^2 + x + c$ , an element of the [splitting field](#) of that polynomial. One verifies that  $R(c) + 1$  is also a root. In terms of the 2-root operation, the two roots of the (non-monic) quadratic  $ax^2 + bx + c$  are


$$\frac{b}{a} R\left(\frac{ac}{b^2}\right)$$

and

$$\frac{b}{a} \left( R\left(\frac{ac}{b^2}\right) + 1 \right).$$

For example, let  $a$  denote a multiplicative generator of the group of units of  $F_4$ , the [Galois field](#) of order four (thus  $a$  and  $a + 1$  are roots of  $x^2 + x + 1$  over  $F_4$ . Because  $(a + 1)^2 = a$ ,  $a + 1$  is the unique solution of the quadratic equation  $x^2 + a = 0$ . On the other hand, the polynomial  $x^2 + ax + 1$  is irreducible over  $F_4$ , but it splits over  $F_{16}$ , where it has the two roots  $ab$  and  $ab + a$ , where  $b$  is a root of  $x^2 + x + a$  in  $F_{16}$ .



 This is a special case of [Artin–Schreier theory](#).


See also [\[ edit \]](#)

- [Solving quadratic equations with continued fractions](#)
- [Linear equation](#)
- [Cubic function](#)
- [Quartic equation](#)
- [Quintic equation](#)
- [Fundamental theorem of algebra](#)

References [\[ edit \]](#)

- <sup>^</sup> Charles P. McKeague (2014). *Intermediate Algebra with Trigonometry* (reprinted ed.). Academic Press. p. 219. [ISBN 978-1-4832-1875-5](#). [Extract of page 219](#)
- <sup>^</sup> Protters & Morrey: "Calculus and Analytic Geometry. First Course".
- <sup>^</sup> The Princeton Review (2020). *Princeton Review SAT Prep, 2021: 5 Practice Tests + Review & Techniques + Online Tools* . Random House Children's Books. p. 360. [ISBN 978-0-525-56974-9](#). [Extract of page 360](#)
- <sup>^</sup> David Mumford; Caroline Series; David Wright (2002). *Indra's Pearls: The Vision of Felix Klein* (illustrated, reprinted ed.). Cambridge University Press. p. 37. [ISBN 978-0-521-35253-6](#). [Extract of page 37](#)
- <sup>^</sup> *Mathematics in Action Teachers' Resource Book 4b* (illustrated ed.). Nelson Thornes. 1996. p. 26. [ISBN 978-0-17-431439-4](#). [Extract of page 26](#)
- <sup>^</sup> <sup>[a](#)</sup> <sup>[b](#)</sup> <sup>[c](#)</sup> Washington, Allyn J. (2000). *Basic Technical Mathematics with Calculus, Seventh Edition*. Addison Wesley Longman, Inc. [ISBN 978-0-201-35666-3](#).
- <sup>^</sup> Ebbinghaus, Heinz-Dieter; Ewing, John H. (1991), *Numbers* , Graduate Texts in Mathematics, vol. 123, Springer, p. 77, [ISBN 9780387974972](#).
- <sup>^</sup> Sterling, Mary Jane (2010), *Algebra I For Dummies* , Wiley Publishing, p. 219, [ISBN 978-0-470-55964-2](#)
- <sup>^</sup> Rich, Barnett; Schmidt, Philip (2004), *Schaum's Outline of Theory and Problems of Elementary Algebra* , The McGraw-Hill Companies, [ISBN 978-0-07-141083-0](#), [Chapter 13 §4.4](#), p. 291
- <sup>^</sup> Himonas, Alex. *Calculus for Business and Social Sciences* , p. 64 (Richard Dennis Publications, 2001).
- <sup>^</sup> <sup>[a](#)</sup> <sup>[b](#)</sup> Kahan, Willian (November 20, 2004), *On the Cost of Floating-Point Computation Without Extra-Precise Arithmetic* (PDF), retrieved 2012-12-25
- <sup>^</sup> Alenitsyn, Aleksandr and Butikov, Evgeniĭ. *Concise Handbook of Mathematics and Physics*, p. 38 (CRC Press 1997)
- <sup>^</sup> **Δ** is the initial of the [Greek](#) word Διακρίνουσα, *Diakrínousa*, discriminant.
- <sup>^</sup> Achatz, Thomas; Anderson, John G.; McKenzie, Kathleen (2005). *Technical Shop Mathematics* . Industrial Press. p. 277. [ISBN 978-0-8311-3086-2](#).
- <sup>^</sup> "Complex Roots Made Visible – Math Fun Facts" . Retrieved 1 October 2016.
- <sup>^</sup> Wharton, P. (2006). *Essentials of Edexcel Gcse Math/Higher* . Lonsdale. p. 63. [ISBN 978-1-905-129-78-2](#).
- <sup>^</sup> Alec Norton, Benjamin Lotto (June 1984), "Complex Roots Made Visible", *The College Mathematics Journal*, **15** (3): 248–249, [doi:10.2307/2686333](#) , [JSTOR 2686333](#)
- <sup>^</sup> Higham, Nicholas (2002), *Accuracy and Stability of Numerical Algorithms* (2nd ed.), SIAM, p. 10, [ISBN 978-0-89871-521-7](#)

19. ^ Friberg, Jöran (2009). "A Geometric Algorithm with Solutions to Quadratic Equations in a Sumerian Juridical Document from Ur III Umma" . *Cuneiform Digital Library Journal*. **3**.
20. ^ Stillwell, John (2004). *Mathematics and Its History (2nd ed.)*. Springer. ISBN 978-0-387-95336-6.
21. ^ *The Cambridge Ancient History Part 2 Early History of the Middle East* . Cambridge University Press. 1971. p. 530. ISBN 978-0-521-07791-0.
22. ^ Henderson, David W. "Geometric Solutions of Quadratic and Cubic Equations" . Mathematics Department, Cornell University. Retrieved 28 April 2013.
23. ^ <sup>a</sup> <sup>b</sup> Aitken, Wayne. "A Chinese Classic: The Nine Chapters" (PDF). Mathematics Department, California State University. Retrieved 28 April 2013.
24. ^ Smith, David Eugene (1958). *History of Mathematics* . Courier Dover Publications. p. 380. ISBN 978-0-486-20430-7.
25. ^ Smith, David Eugene (1958). *History of Mathematics, Volume 1* . Courier Dover Publications. p. 134. ISBN 978-0-486-20429-1. Extract of page 134
26. ^ Brāhmasphuṭasiddhānta, Colebrook translation, 1817, page 346; cited by Stillwell, John (2010). *Mathematics and Its History (3rd ed.)*. Undergraduate Texts in Mathematics. Springer. p. 93. doi:10.1007/978-1-4419-6053-5 . ISBN 978-0-387-95336-6.
27. ^ <sup>a</sup> <sup>b</sup> <sup>c</sup> <sup>d</sup> Katz, V. J.; Barton, B. (2006). "Stages in the History of Algebra with Implications for Teaching". *Educational Studies in Mathematics*. **66** (2): 185–201. doi:10.1007/s10649-006-9023-7 . S2CID 120363574 .
28. ^ <sup>a</sup> <sup>b</sup> Boyer, Carl B. (1991). Merzbach, Uta C. (ed.). *A History of Mathematics* . John Wiley & Sons, Inc. ISBN 978-0-471-54397-8.
29. ^ O'Connor, John J.; Robertson, Edmund F. (1999), "Arabic mathematics: forgotten brilliance?" , *MacTutor History of Mathematics Archive*, University of St Andrews "Algebra was a unifying theory which allowed rational numbers, irrational numbers, geometrical magnitudes, etc., to all be treated as "algebraic objects"."
30. ^ Jacques Sesiano, "Islamic mathematics", p. 148, in Selin, Helaine; D'Ambrosio, Ubiratan, eds. (2000), *Mathematics Across Cultures: The History of Non-Western Mathematics*, Springer, ISBN 978-1-4020-0260-1
31. ^ Smith, David Eugene (1958). *History of Mathematics* . Courier Dover Publications. p. 280. ISBN 978-0-486-20429-1.
32. ^ Livio, Mario (2006). *The Equation that Couldn't Be Solved* . Simon & Schuster. ISBN 978-0743258210.
33. ^ Ronan, Colin (1985). *The Shorter Science and Civilisation in China* . Cambridge University Press. p. 15. ISBN 978-0-521-31536-4.
34. ^ Struik, D. J.; Stevin, Simon (1958), *The Principal Works of Simon Stevin, Mathematics* (PDF), vol. II–B, C. V. Swets & Zeitlinger, p. 470
35. ^ Ballew, Pat. "Solving Quadratic Equations — By analytic and graphic methods; Including several methods you may never have seen" (PDF). Archived from the original on 9 April 2011. Retrieved 18 April 2013.
36. ^ Seares, F. H. (1945). "Trigonometric Solution of the Quadratic Equation" . *Publications of the Astronomical Society of the Pacific*. **57** (339): 307–309. Bibcode:1945PASP...57..307S . doi:10.1086/125759 .
37. ^ Aude, H. T. R. (1938). "The Solutions of the Quadratic Equation Obtained by the Aid of the Trigonometry". *National Mathematics Magazine*. **13** (3): 118–121. doi:10.2307/3028750 . JSTOR 3028750 .
38. ^ Simons, Stuart, "Alternative approach to complex roots of real quadratic equations", *Mathematical Gazette* 93, March 2009, 91–92.
39. ^ Bixby, William Herbert (1879), *Graphical Method for finding readily the Real Roots of Numerical Equations of Any Degree*, West Point N. Y.
40. ^ Weisstein, Eric W. "Carlyle Circle" . From MathWorld—A Wolfram Web Resource. Retrieved 21 May 2013.

-  Wikimedia Commons has media related to ***Quadratic equation***.

## Polynomials and polynomial functions and polynomial equations

[show]

[show]

Categories: Elementary algebra | Equations

Text is available under the [Creative Commons Attribution-ShareAlike 4.0 License](#); additional terms may apply. By using this site, you agree to the [Terms of Use](#) and [Privacy Policy](#). Wikipedia® is a registered trademark of the [Wikimedia Foundation, Inc.](#), a non-profit organization.

[Privacy policy](#) [About Wikipedia](#) [Disclaimers](#) [Contact Wikipedia](#) [Code of Conduct](#) [Developers](#) [Statistics](#) [Cookie statement](#)

--	--