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1 3 Here's the 13th post highlighting key new features of the upcoming v262 release of systemd. [#systemd262](#)
[#systemd](#)

The Linux kernel's console doesn't particularly receive much development these days, and neither in the previous decade or so. Because of that it hasn't really caught up with modern technical developments, such as HiDPI screens. In many scenarios it makes the console barely usable: output in a teeny-tiny font somewhere in the top-left of your screen, requiring a microscope to...

Sep 17, 2026, 10:46 AM · · Web

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...decypher isn't particularly user-friendly.

While it's probably a good idea to explore other options these days, such as proper desktop terminal emulators or more restricted solutions such as kmscon, the kernel console isn't quite dead yet. With v262 we are adding something that might prolong its stay in a netherworld. There's now FONT_SCALE= option in /etc/vconsole.conf that allows configuring a scaling factor for the fonts used on the console.

Don't get your hopes up too high though...



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While it sounds as if this might happily take any multiplication factor, it effectively only takes 1 (the default) and 2: the kernel console couldn't deal with more anyway.

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What this ultimately just controls is the "-d" switch of setfont. And that's not a magic wand. It's just a crutch that helps the console to limp along a little bit longer.

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