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devnewton / **ericdangereux**

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devnewton `4c777e619a`	code clean	40 minutes ago
html	better emscripten shell	2 months ago
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sprites	chantal attack	5 days ago
src	code clean	40 minutes ago
vendor/cjson	vendor cJSON for emscripten build	2 months ago
.gitignore	architecture	1 hour ago
architecture.drawio.png	architecture	1 hour ago
Containerfile.debian	make debian and emscripten build compatible	2 months ago
LICENSE	copyright	2 months ago
Makefile	clean clang-tidy craps	4 days ago
Makefile.emscripten	better emscripten shell	2 months ago
README.md	add screenshot	1 hour ago
screenshot.png	add screenshot	1 hour ago
shell.nix	add cppcheck for kdevelop	3 days ago

README.md

Eric Dangereux

A 2d top down platformer.



You can play the web version or build a native executable for your operating system.

Build and run instructions

First install dependencies:

- gnumake
- sdl3
- sdl3-image
- cjson

If you use the Nix package manager, running the nix-shell command on the root project folder will install all dependencies automatically.

Then you can build the project using make:

```
make all
```

Run the game with:

```
./build/ericdangereux
```

How to play ?

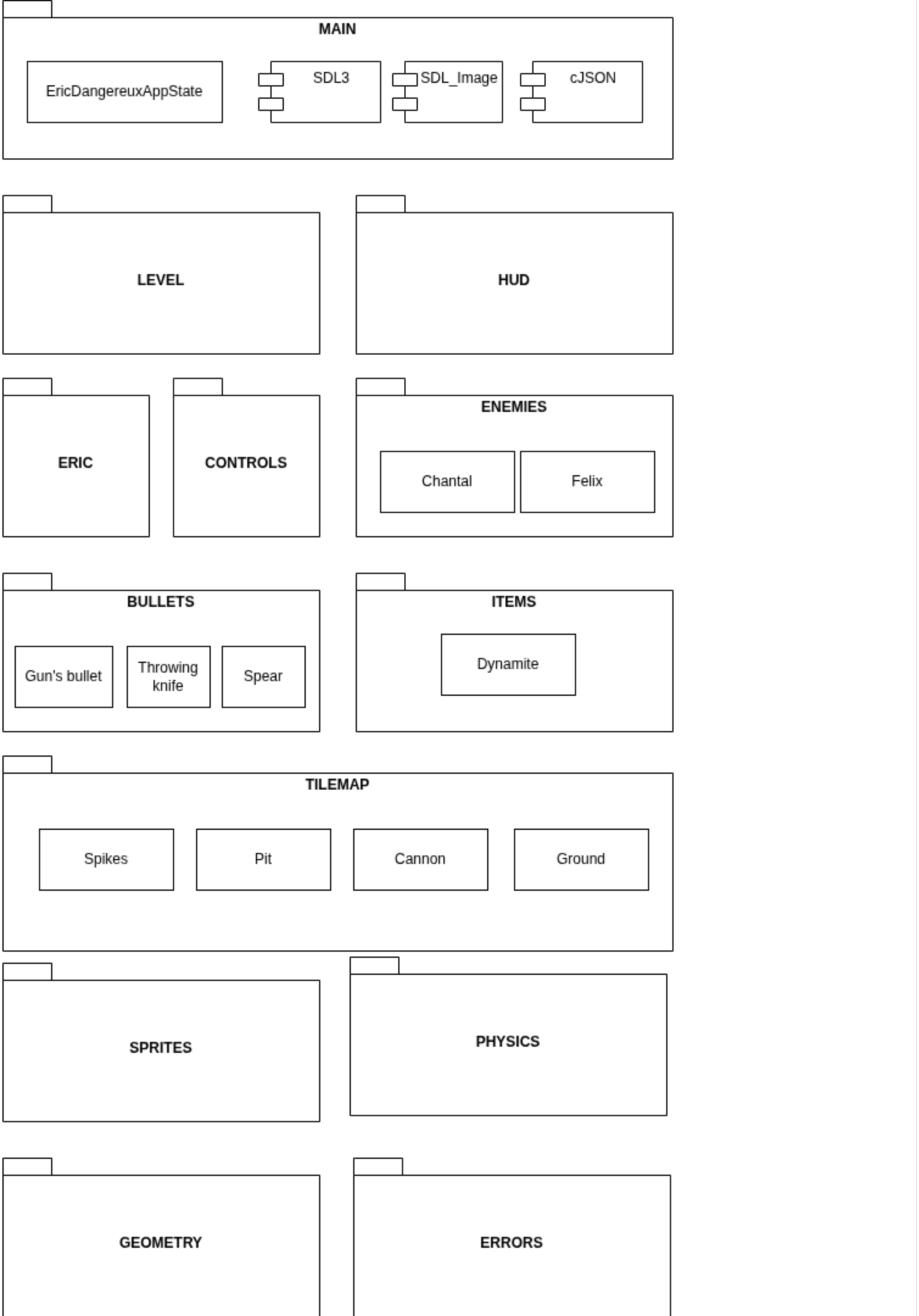
Move with ZSQF (on AZERTY keyboard) / WASD (on QWERTY keyboard).

Jump with K.

Shoot with J.

Drop dynamite with L.

Architecture


MAIN
EricDangereuxAppState
SDL3
SDL_Image
cJSON
LEVEL
HUD
ERIC
CONTROLS
ENEMIES
Chantal
Felix
BULLETS
Gun's bullet
Throwing knife
Spear
ITEMS
Dynamite
TILEMAP
Spikes
Pit
Cannon
Ground
SPRITES
PHYSICS
GEOMETRY
ERRORS



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